Atkinson Hall

New Media Arts Wing

FIRST FLOOR

CRCA Virtual Environments Lab
For developing visual and audio elements of realistic, interactive, virtual environments

Calit2 Immersive Visualization Lab
Multi-screen, multi-user, virtual reality environment

CRCA Computer Music Experiment Lab
Space for collaborative computer music composition

HD Production & Broadcast Suites
High-Definition recording studio (1608) with broadcast and editing suites (1604 B-E)

Calit2 Theater
2-story, reconfigurable, Black-Box theater

Gallery at Calit2
Networked exhibition space

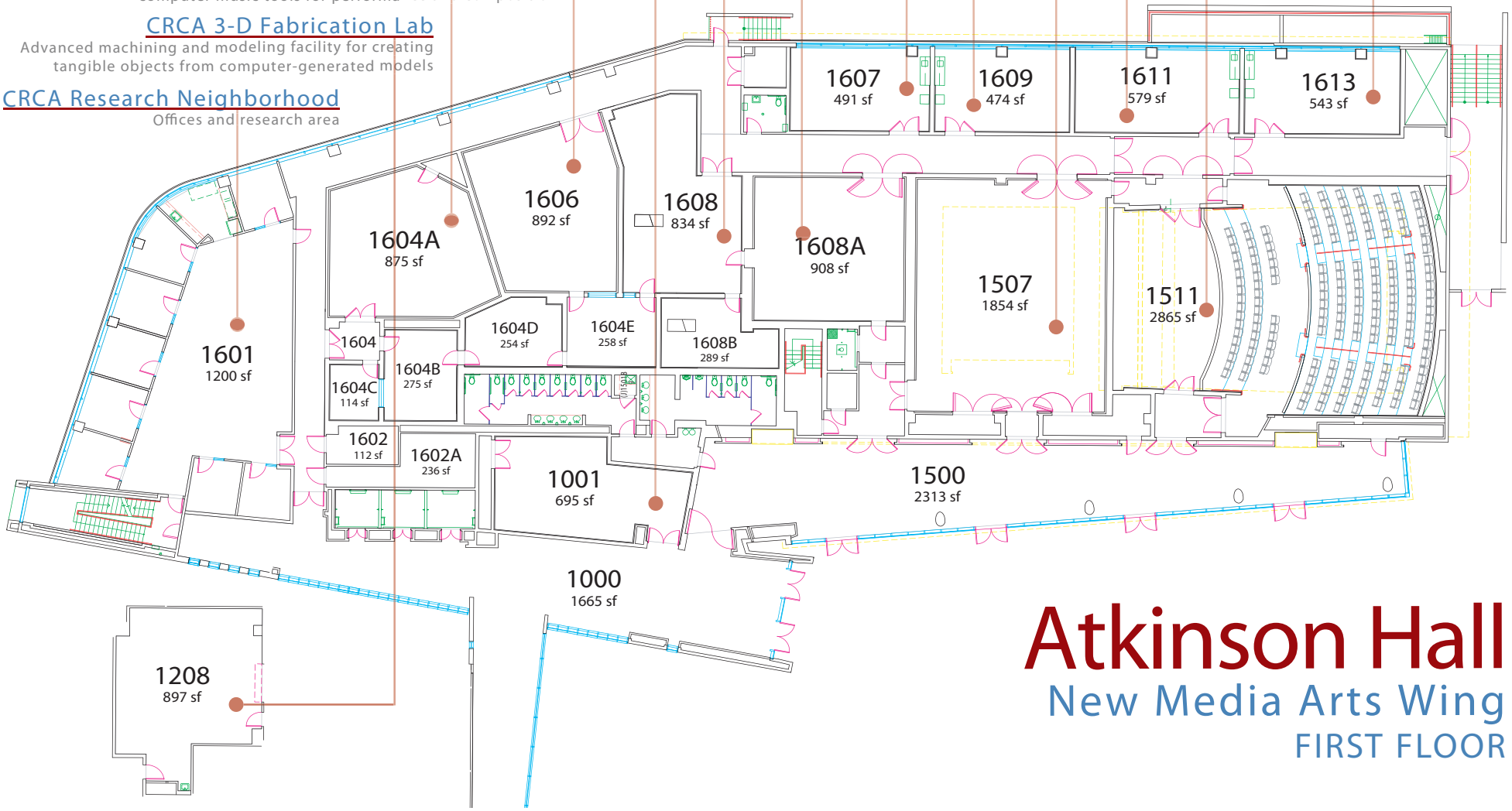
CRCA Experimental Game Lab
Developing new types of expressive forms for gaming and next-generation game technologies

CRCA Performative Computing Lab
Studio for integrating the human body into digital media with computer vision, motion capture, and experimental human-computer interfaces

Calit2 Auditorium
200-seat digital theatre with 4K video projection and spatialized audio surround

CRCA Audio Spatialization Lab
Dedicated space for development of real-time computer music tools for performance and composition

CRCA Visiting Artist Studio
Studio space for visiting artists

CRCA 3-D Fabrication Lab
Advanced machining and modeling facility for creating tangible objects from computer-generated models

CRCA Research Neighborhood
Offices and research area